Name: Player:			Attributes: Awareness: Coordination:
	Appearance:	Personal Goal:	Ingenuity: Presence: Resolve: Strength:
			Skills: Athletics: Convince:
	Personality:		Craft: Fighting: Knowledge: Marksman: Medicine:
	Background:		Science: Subterfuge: Survival: Technology: Transport:
	Story Points:		Traits:
1	Equipment:		
I	Home Tech Level:		

