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TIE Case File 107
Spatial-temporal coordinates: London, England, Sol 3, 1618 and
Roanoke Island, North America, Sol 3, 1587
Submitted by: Professor Alexandra Kade, Ship Historian
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It was learned that Sir Walter Ralegh claimed to have knowledge of great significance to the future. The Federation was sending an operative to investigate these claims, and so we sent a group to obtain the information for the Alliance.

Ralegh's knowledge turned out to be merely a ruse. However, in the course of the mission, we uncovered the existence of a Toth war band that had set a trap for the Federation. We were able to negotiate a deal with their commander, Captain Grrrthugha, and as a result we were able to resettle the hundred-plus hostages the Toth were holding, and the Toth were able to seize a large number of Federation scientists.

This particular tribe of Toth seek to travel to the early days of Toth time travel capability, to ensure that a single group of Toth will control time travel so as to prevent the warring that virtually wiped out their society. While one group in control could lead to a situation very like the Federation, so is dangerous in its own right, I can understand the Toths' sentiment that things could not be made much worse for them.

They may serve as potential allies (although small in number, they are well-trained in military matters, and no friends of the Federation), or they may be a potential problem to be tracked. Their current resources include:

- a device that allows them to detect temporal travel within half a light year of their temporalspatial location
- weaponry that I'm sure the captain could describe in greater detail
- Toth-style time travel, which allows them short jumps, but only as far back overall as when the first Toth wormhole was created
- they likely now have some Federation TTDs captured from time agents caught in their ambush
- presumably they are starting to put the Federation scientists to work to increase their time travel capabilities further

They are aware of the existence of the TIE Fighter and some of its technical data. They were informed that its ability is limited to short jumps similar to the Toth's own, although since they were aware that unlike the Toth's method it was not limited in how far back it could ultimately travel, it was still considered of great value to them. However, we managed to convince them not to seize the ship by force, as it was preferable to both our groups that they steal from the Federation rather than from others who, like them, oppose the Federation.